PAYNE COUNTY BOARD OF COMMISSIONERS

January 3, 2023

County Administration Building 315 W. 6th Avenue, Suite 200/201 Gloria Hesser Commissioners' Meeting Room REGULAR MEETING—9 A.M.

- 1. Meeting called to order by CHAIRMAN—Chris Reding
- 2. Invocation and Flag Salute
- 3. Election of Chairman and Vice-Chairman Board of Commissioners
- Approval of Minutes
- 5. Miscellaneous items from the Audience (no action will be taken)
- 6. Discussion/Possible Action on Bid Openings—9:30 A.M.
- 7. Discussion/Possible Action on Evaluations
- 8. Discussion/Possible Action on Reports from Officers and Boards
 - A. Resolution 2023-1 Fair Board Election Filing and Dates for 2023
 - B. Discussion/Possible Action Participation in and Delegation of Representative for Central Oklahoma Regional Transportation Planning Organization
 - C. Discussion/Possible Action Acceptance Certificate and Lease Purchase Agreement between Anchor D Bank and Payne County for Purchase of Motor Graders for District #1
 - D. Request for Traffic Control Signs
 - E. Ingress and Egress Agreements
 - F. Removal of Equipment items from Inventory
 - Resolution 2023-2 Declaration of Surplus Payne County Clerk – Desk; Inventory ID #F.102.004; Server, Inventory ID #F.626.001, Original Cost \$685.00, S/N PROD KEY #763NR-VY8PX-KWRPR-HYC69-3CRBC
 - Resolution 2023-3 Resolution for Disposing of Equipment – Payne County Clerk – Desk, Inventory ID #F.102.004; Server, Inventory ID #F.626.001 – PROD KEY #763NR-VY8PX-KWRPR-HYC69-6CRBC
 - G. Appointment of Requisitioning and Receiving Officers
 - H. Cash Appropriations
 - Transfer of Appropriations
 - J. Purchase Orders: New/Blanket/Tabled/Disallowed/Payroll/Longevity A written list of the purchase orders will be available for distribution at the meeting, or may be obtained from the County Clerk
 - K. Monthly Reports of Officers
 - 1. ARPA Announcements
- 9. Public Announcements from the Board (No Action will be taken)
- Discussion/Possible Action on Utility Permits/Road Crossings
- 11. New Business
- 12. Adjournment